Object Oriented Programming

**Project Proposal**

[**Group Members**](#_Group_Members)

[**Abstract Idea**](#_Abstract_Idea)

[**Objective**](#_Objective)

[**Additional Features**](#_Additional_Features)

# **Group Members**

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# **Abstract Idea**

**Standard Chess Game.**

# **Objective**

**To re-create a chess game by following the principles of OOP, including the 4 main pillars (Encapsulation, Abstraction, Inheritance, and Polymorphism) as mentioned on GCR.**

# **Additional Features**

**To make a tad bit more user friendly/interactive will add a menu where user can follow and maintain all his settings and scores in one place. This can be done by some filing that will store the user’s information in one place.**